



**CROTEAM**

We are looking for:

## 3D CHARACTER ARTIST

### JOB DESCRIPTION

- ⑩ Developing high detail, photorealistic 3D models (humanoid characters and other creatures)
- ⑩ Creating clean, low-resolution game topology and UV's
- ⑩ Developing game-ready assets to match concept, photo reference, art direction, etc.
- ⑩ Creating textures and next-gen materials for use in-game engine
- ⑩ Exporting models and textures into in-house engine (Serious Engine 4.x) and making sure they work correctly
- ⑩ Cleaning up scanned data

### REQUIREMENTS

- ⑩ Experience with creating character / organic models (modeling and texturing)
- ⑩ Proficiency in Zbrush or Mudbox
- ⑩ Understanding of human and animal anatomy and clothing and a keen eye towards form, shape, structure and silhouette in regards to modeling
- ⑩ Eye for light, shade, color, and detail in creating texture maps
- ⑩ Good English communication skills (both written and spoken)
- ⑩ Good judgment on when to make it perfect and when to compromise
- ⑩ Passion about art and video games, and eagerness to grow

### BONUS POINTS

- ⑩ Proficiency in one or more texturing software (Quixel, Substance Painter/Designer)
- ⑩ Skills in one or more 3D modeling software (Blender, Modo, 3D Studio Max, Maya)
- ⑩ Skills in hard-surface poly modeling techniques
- ⑩ Baking pipeline and rendering experience
- ⑩ Character concept art skills
- ⑩ Previous experience in a 3D Artist role in the video game industry or TV/ film
- ⑩ Skinning, rigging and animating skills
- ⑩ Traditional sculpting, drawing or painting skills
- ⑩ Understanding of the visual style of Croteam games and a passion to push it to the next level

### WE OFFER

- ⑩ Work on the world famous Serious Sam franchise and the critically acclaimed The Talos Principle
- ⑩ Smart, engaged and friendly co-workers and flat studio structure
- ⑩ Opportunities for growth and learning
- ⑩ Working on cutting edge technology
- ⑩ A competitive salary
- ⑩ Flexible work hours, a relaxed atmosphere and no open space office

### TYPE OF EMPLOYMENT

- ⑩ Full-time on-site, remote or outsourcing
- ⑩ Student job (part-time or full-time work when study schedule allows) – all the above requirements apply

If you are a candidate that meets our requirements, please apply by sending your CV and portfolio\* via [application form](#) on [www.croteam.com/careers](http://www.croteam.com/careers) by February 19th, 2019 at the latest. Only shortlisted candidates will be contacted.